



# Metrics, Engagement & “Recommenders”

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## About the workshop

The State-based User Modelling Workshop at WSDM 2020 (SUM '20) welcomes participation of researchers and stakeholders to explore techniques for state-based user modelling, and their applications, such as:

- Conversational systems
- User representation and recommender systems
- Task understanding and supporting user tasks
- Task-based information retrieval
- State-aware evaluation
- Human in the loop
- User-aware systems
- Personalisation ML algorithms
- Cognitive/contextual user understanding
- State-aware ML algorithms

# Outline

## About How

Through the (my) lens  
on user engagement

# About

**User engagement**

**Metrics**

**Interpretations**

# About

**User engagement**

**Metrics**

**Interpretations**

# What is user engagement?

User engagement is **the** quality of the user experience that emphasizes the positive aspects of interaction – in particular the fact of **wanting** to use the technology **longer** and **often**.

S Attfield, G Kazai, M Lalmas & B Piwowarski. **Towards a science of user engagement (Position Paper)**. WSDM Workshop on User Modelling for Web Applications, 2011.

# The engagement life cycle

Point of  
engagement

## How engagement starts (acquisition & activation)

Aesthetics & novelty in sync with user interests & contexts.

Period of  
engagement

## Ability to maintain user attention and interests

Main part of engagement and usually the **focus of recommenders**.

Disengagement

## Loss of interests leads to passive usage & even stopping usage

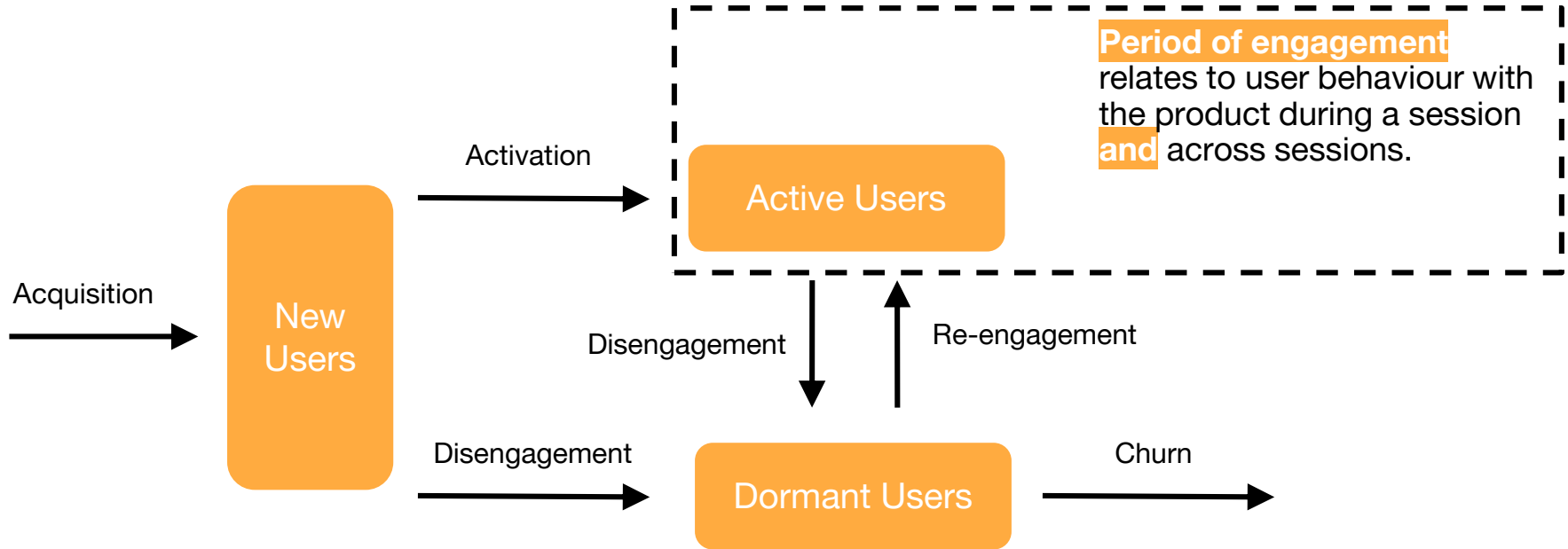
Identifying users that are likely to churn often undertaken.

Re-engagement

## Engage again after becoming disengaged

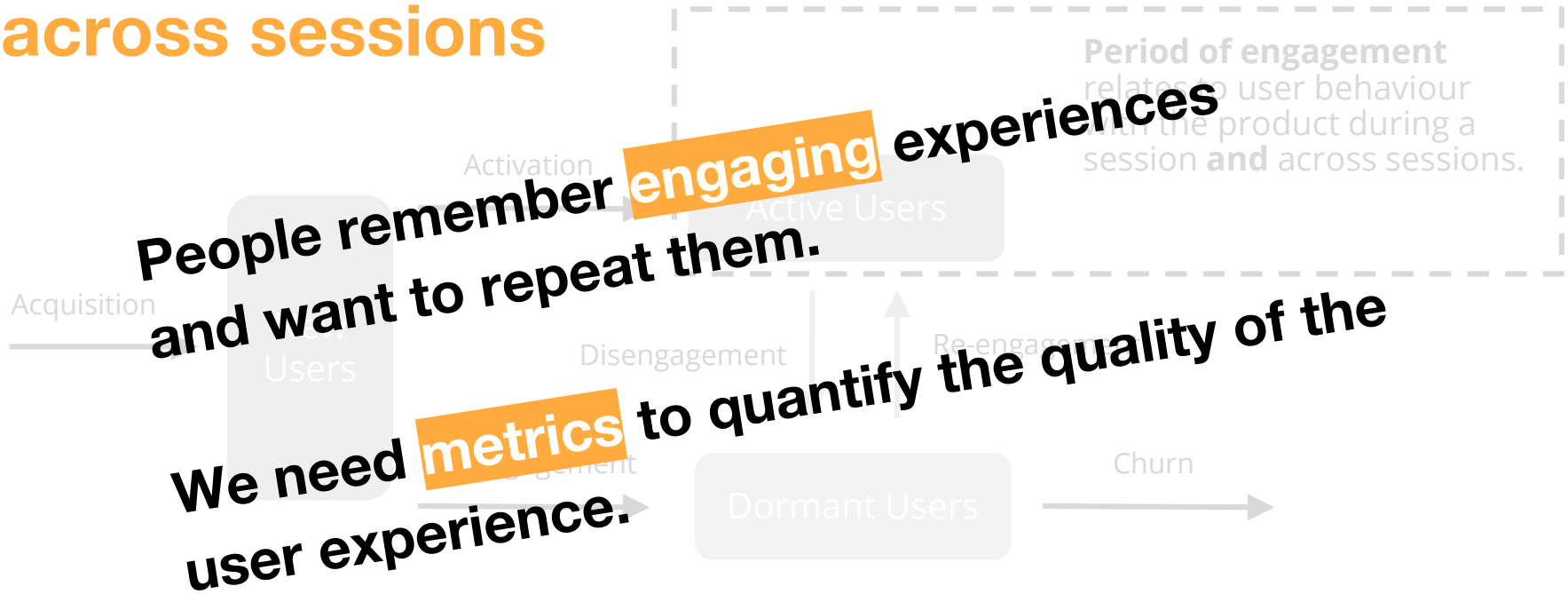
Triggered by relevance, novelty, convenience, remembering past positive experience sometimes as result of campaign strategy.

# The engagement life cycle



# The engagement life cycle

## Quality of the user experience during and across sessions



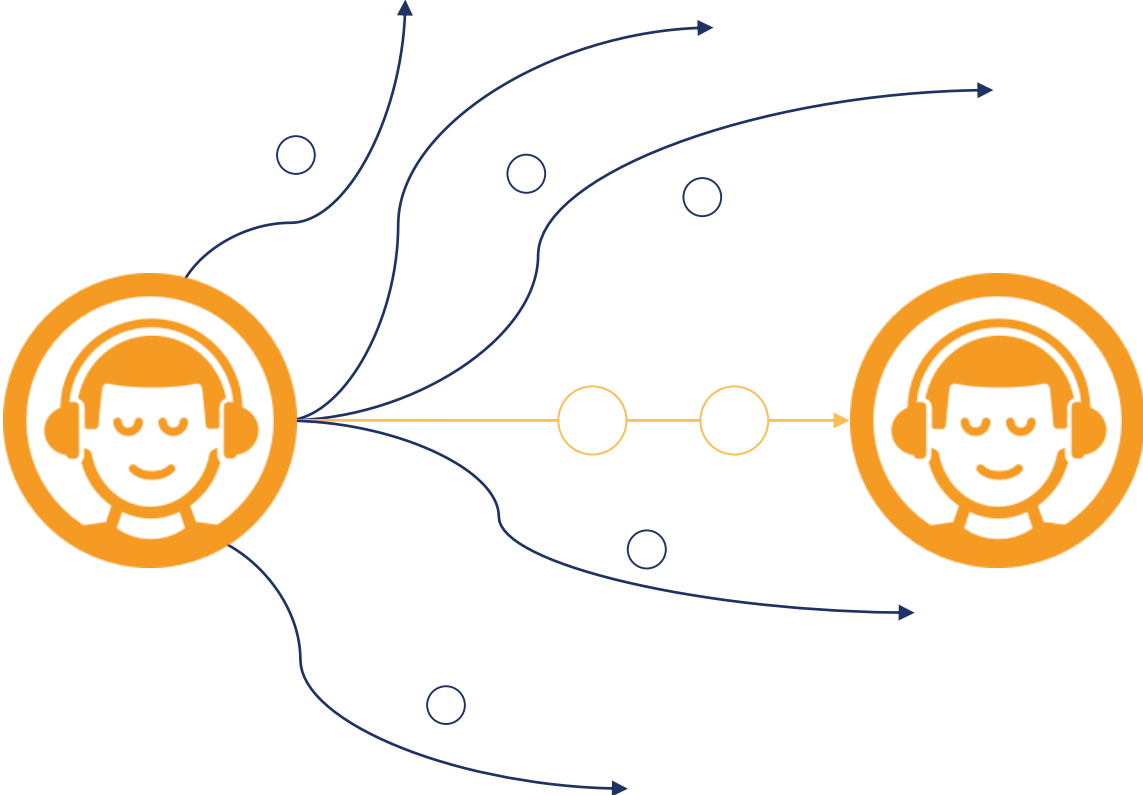


# State-aware ML algorithms

It is about the user engagement journey.

Within a session.

Across sessions.



# About

**User engagement**

**Metrics**

**Interpretations**

# Three levels of metrics

**1. Business metrics**

KPIs

**2. Behavioral metrics**

Online metrics

**3. Optimization metrics**

Objective metrics to train recommenders

Optimization metrics mostly **quantify** how users engage within a session and act as **proxy** of engagement.

post

save

long click

percentage  
completion

follow

impression  
to click

click to  
stream

abandonment  
rate

dwell time

# State-aware ML algorithms

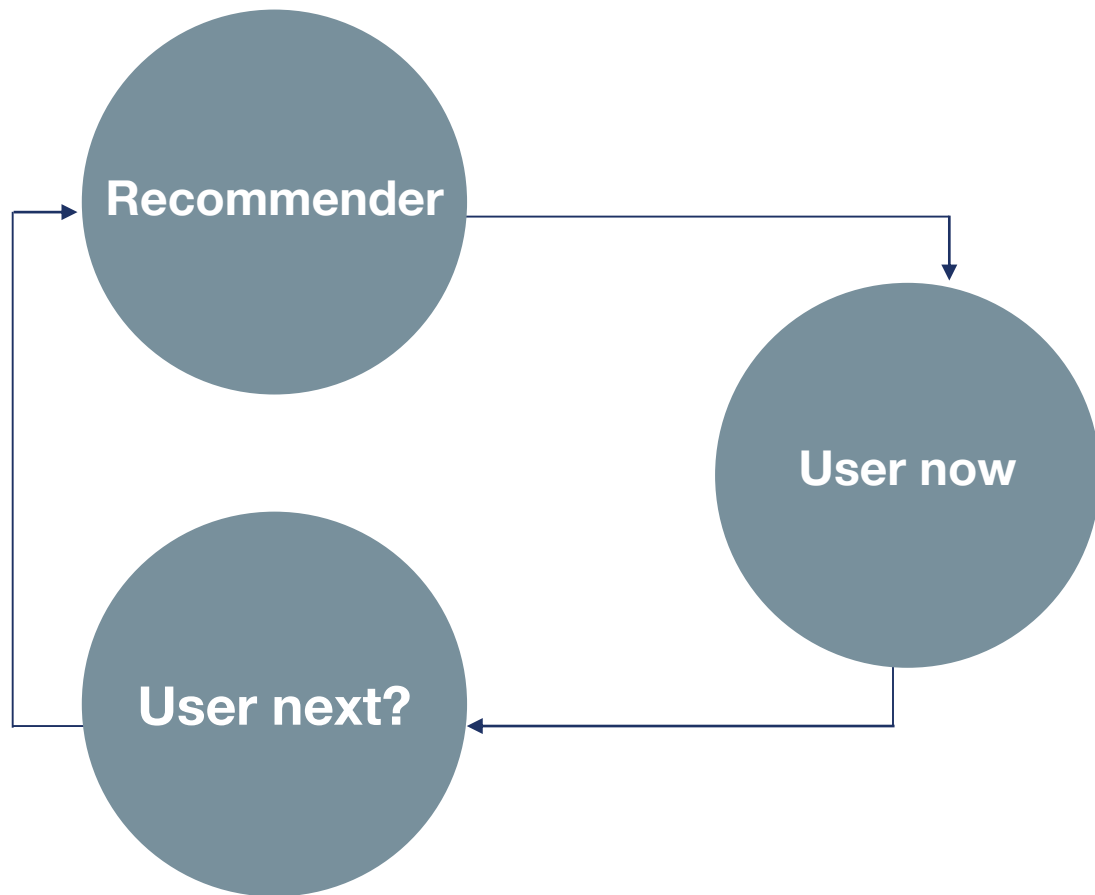
Optimization metric

Within session?

Within this and next  
sessions?

...

Across sessions?



# About

**User engagement**

**Metrics**

**Interpretations**

# Click

What is the **value** of a  
click?

**Click-through rate** = ratio of users who click on a specific link to the number of total users who view a page, email, advertisement, ...

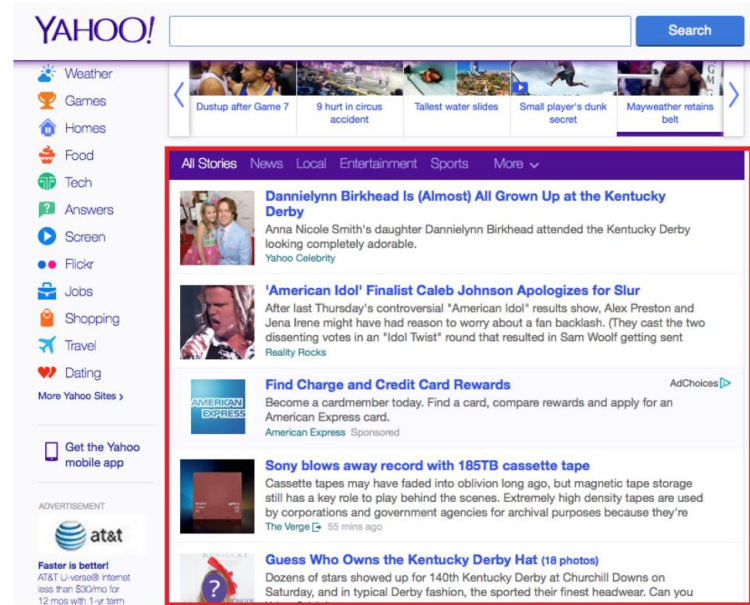
**Most** used optimization metric.



Dwell time is a better proxy for **user interest** on a news article than click.

An efficient way to **reduce** click-baits.

Optimizing for dwell time led to increase in click-through rates.

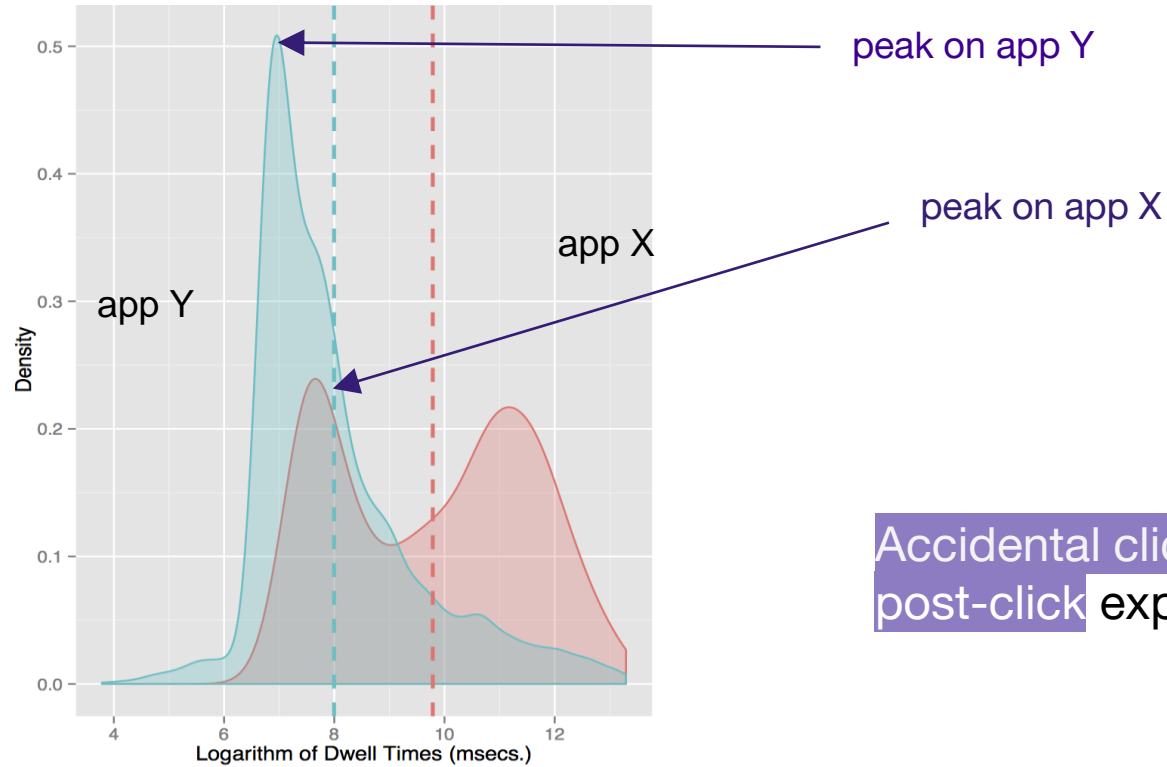


The image shows a screenshot of the Yahoo! homepage. At the top, there is the 'YAHOO!' logo, a search bar, and a 'Search' button. Below the logo is a navigation menu with icons for Weather, Games, Homes, Food, Tech, Answers, Screen, Flickr, Jobs, Shopping, Travel, and Dating. To the right of the navigation menu is a horizontal carousel of featured images with titles: 'Dustup after Game 7', '9 hurt in circus accident', 'Tallest water slides', 'Small player's dunk secret', and 'Mayweather retains belt'. Below the navigation menu is a section for 'All Stories' with sub-categories: News, Local, Entertainment, Sports, and More. The main content area features several news articles and advertisements. The first article is 'Danielynn Birkhead Is (Almost) All Grown Up at the Kentucky Derby' by Yahoo! Celebrity. The second is ''American Idol' Finalist Caleb Johnson Apologizes for Slur' by Reality Rocks. Below these are two advertisements: one for American Express ('Find Charge and Credit Card Rewards') and one for Sony ('Sony blows away record with 185TB cassette tape'). At the bottom, there is an advertisement for AT&T ('Faster is better!').

X Yi, L Hong, E Zhong, N Nan Liu & S Rajan. **Beyond Clicks: Dwell Time for Personalization.** RecSys 2014.

H Lu, M Zhang, W Ma, Y Shao, Y Liu & S Ma. **Quality Effects on User Preferences and Behaviors in Mobile News Streaming User Modeling.** WWW 2019.

dwell time distribution of apps X and Y for given ad



Accidental clicks do not reflect post-click experience.

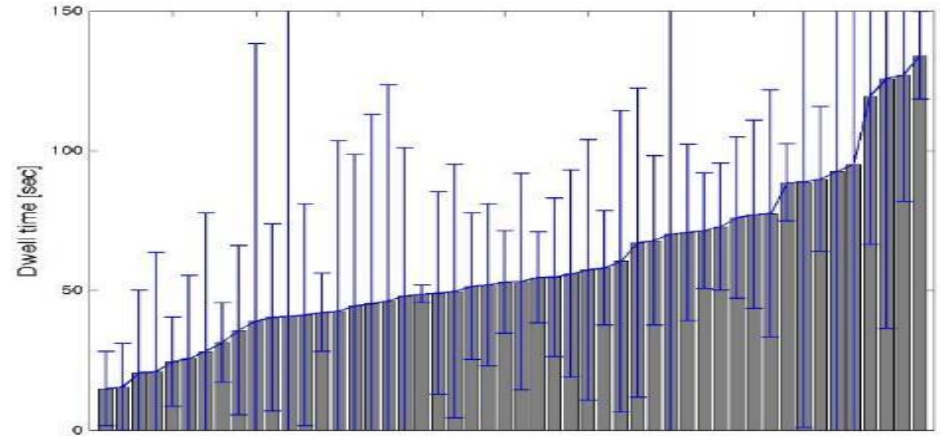
# Dwell time

What does **spending** time  
really mean?

**Dwell time** = contiguous time spent on a site or web page.

Dwell time **varies** by site **type**.

Dwell time has a relatively large **variance** even for the **same** site.



average and variance of dwell time of 50 sites

Reading cursor heatmap of **relevant** document vs scanning cursor heatmap of **non-relevant** document



**(a) relevant (dwell time: 30s)**



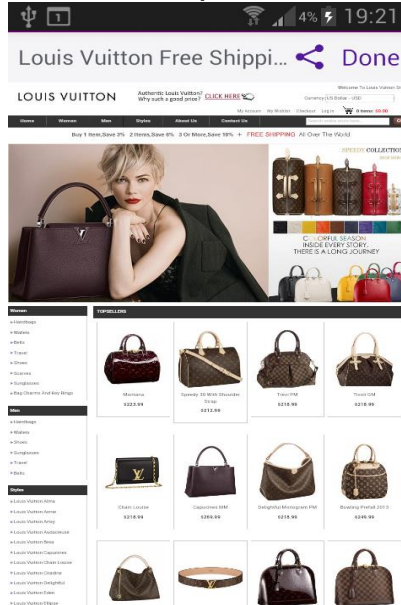
**(b) non-relevant (dwell time: 30s)**

Dwell time on non-optimized landing pages **comparable** and even higher than on mobile-optimized ones.

non-mobile optimized



mobile optimized



Dwell time used as proxy of landing page **quality**.

# How

Understanding **intents**

Optimizing for the  
**right** metric

Acting on  
**segmentation**

Thinking about  
**diversity**

# Understanding intents



# Home

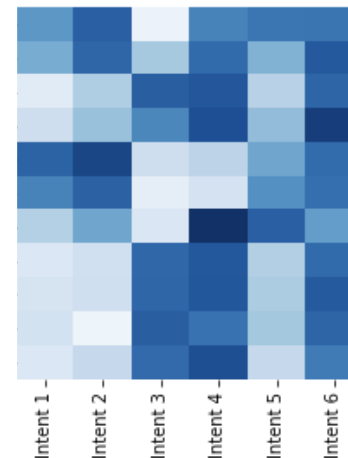
**Considering intent and learning across intents improves ability to infer user satisfaction by 20%.**

## Passively listening

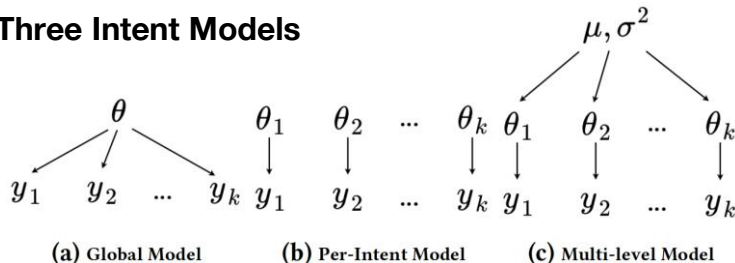
- quickly access playlists or saved music
- play music matching mood or activity
- find music to play in background

## Actively engaging

- discover new music to listen to now
- save new music or follow new playlist
- explore artists or albums more deeply



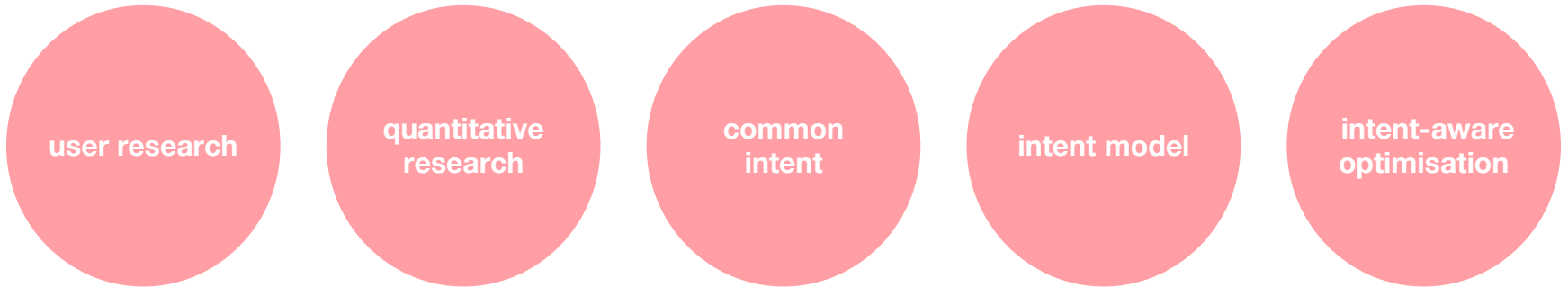
## Three Intent Models



intent important to interpret user interaction

# Understanding intent is hard

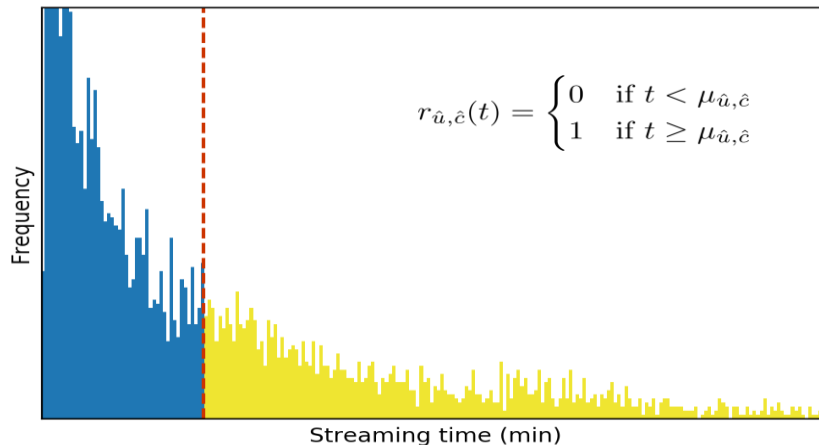
Important to consider user intent to **predict** satisfaction, **define** optimization metric or **interpret** a metric.



**Optimizing for the  
right metric**

# Home

## Using playlist consumption time to **inform** metric to optimise for Spotify Home reward function



**mean of  
consumption  
time**

co-clustering  
user group x  
playlist type

Optimizing for mean consumption time led to +22.24% in predicted stream rate. Defining per **user x playlist cluster** led to further +13%.

# Choosing metric is important

Recommenders will be **very good** at optimizing for the chosen metric.



qualitative  
research

correlation vs  
causation

involvement

interaction

contribution

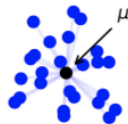
# Acting on segmentation

# Listening diversity

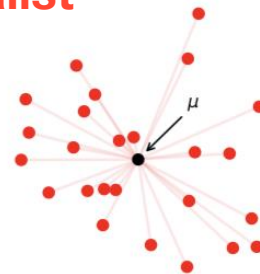
By segmenting users into **specialist vs generalists**, we observed different **retention and conversion behaviors**.

Measure of user listening diversity  $f(C) = \frac{1}{|C|} \sum_{c \in C} w_c \cos(c, \mu)$

**specialist**



**generalist**



**Listening diversity** = number of genres liked in past x months  
Like a genre = have affinity for at least y artists in that genre

# Optimizing for segmentation

Segmentation helps recommenders to **perform for** users and contents **across** the spectrum.



who?

what?

when?

where?

why?

Y Jinyun, W Chu & R White. **Cohort modeling for enhanced personalized search**. SIGIR 2014

S Goel, A Broder, E Gabrilovich & B Pang. **Anatomy of the long tail: ordinary people with extraordinary tastes**. WSDM 2010.

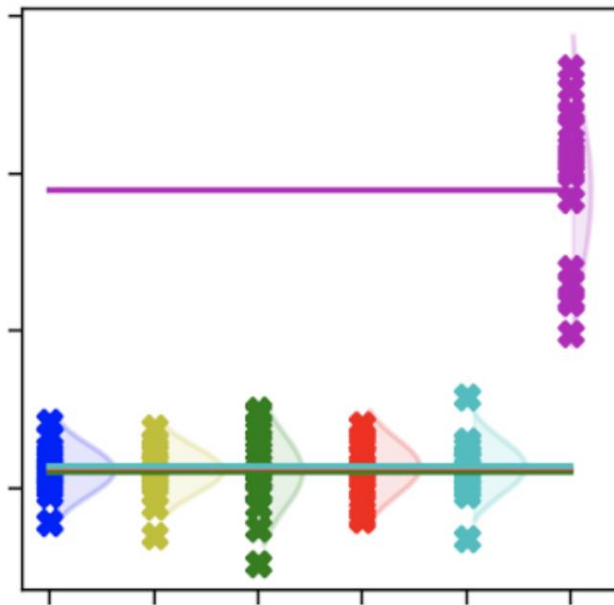
R White, S Dumais & J Teevan. **Characterizing the influence of domain expertise on web search behavior**. WSDM 2009.



**Thinking about  
diversity**

# Satisfaction

Optimizing for multiple satisfaction objectives **together** performs better than single metric optimization.

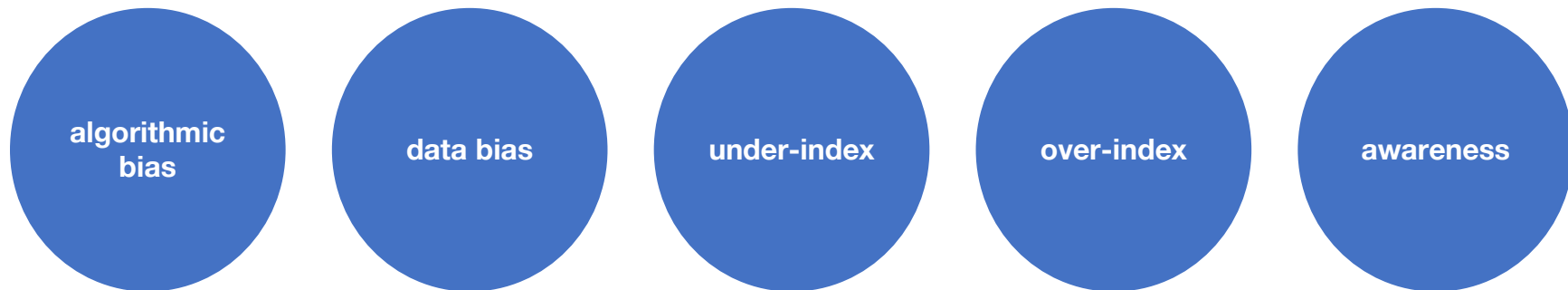


Satisfaction metrics include clicks, stream time, number of song played, etc.

Model is learning more relevant **patterns** of user satisfaction with more optimization metrics.

# Understanding diversity

When thinking diversity, recommenders become informed about what and who they **serve**.



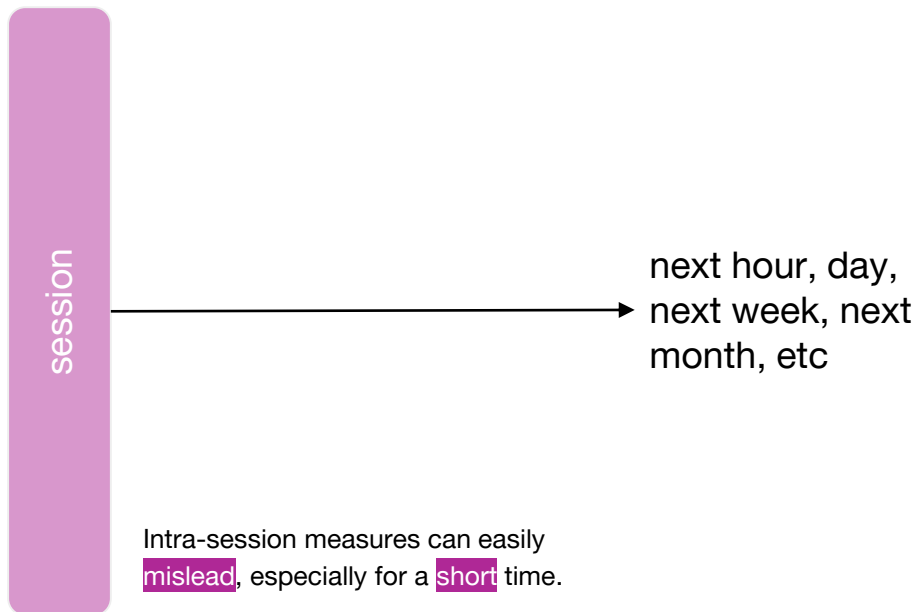
H Cramer, J Wortman-Vaughan, K Holstein, H Wallach, H Daume, M Dudík, S Reddy & J Garcia-Gathright. **Algorithmic bias in practice**. FAT\* Industry Translation Tutorial, 2019.

P Shah, A Soni & T Chevalier. **Online Ranking with Constraints: A Primal-Dual Algorithm and Applications to Web Traffic-Shaping**. KDD 2017.

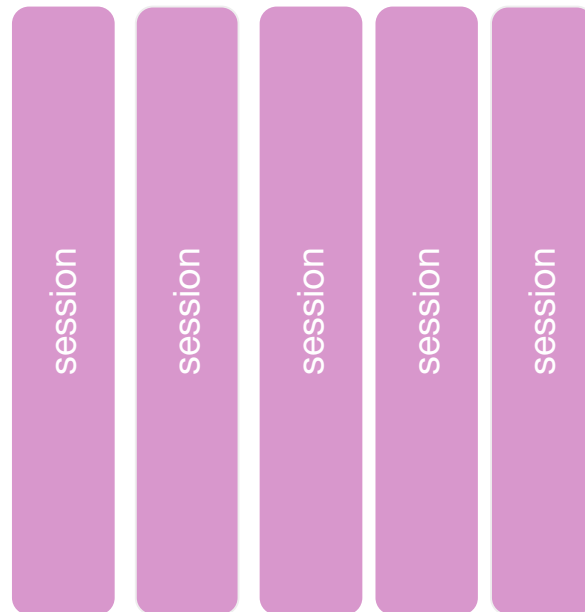
D Agarwal & S Chatterjee. **Constrained optimization for homepage relevance**. WWW 2015.

**One more thing**

**Intra-session engagement**  
measures user engagement  
during the session.



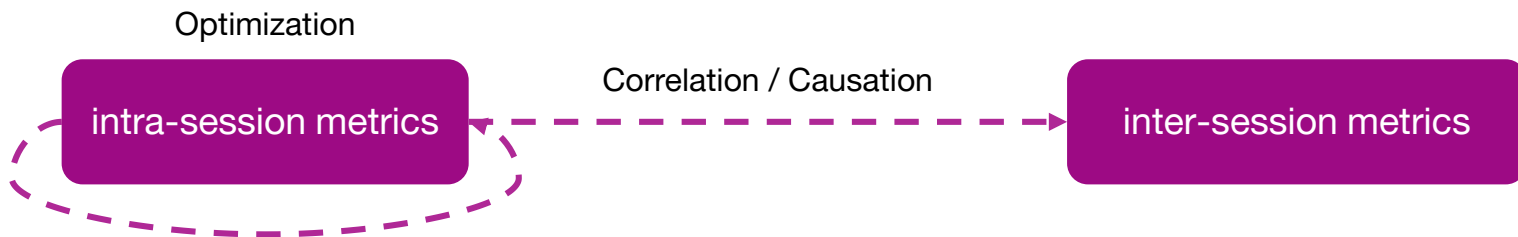
**Inter-session engagement** measures  
user engagement across sessions and  
relates to KPIs and business metrics.



# We do not optimize well (yet) for inter-session metrics

- Do not capture how users engage during a session
- May not deliver much, if any, in terms of improving recommenders
- Not clear yet how recommenders can learn from using inter-session metrics

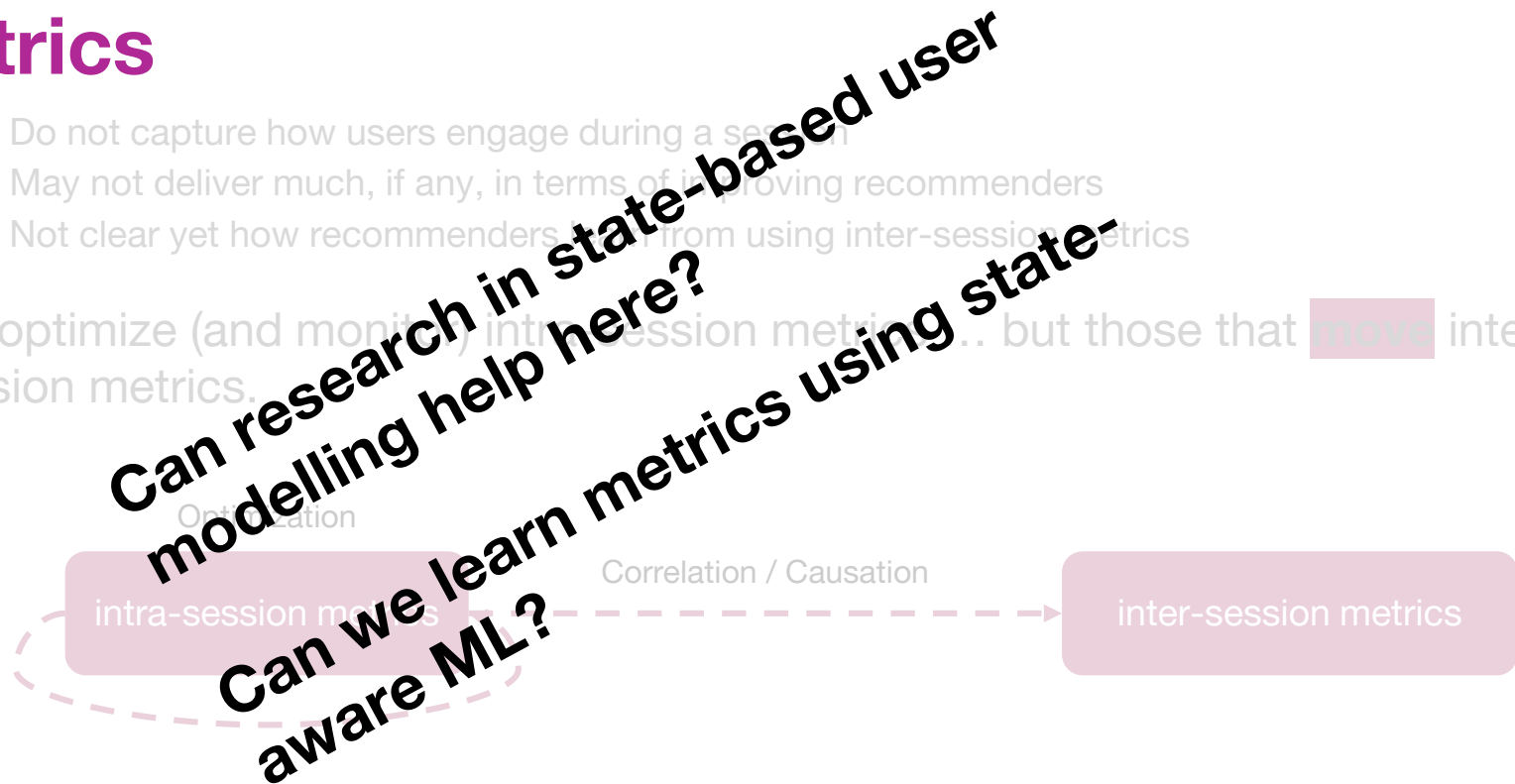
We optimize (and monitor) intra-session metrics ... but those that **move** inter-session metrics.



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# Let us recap

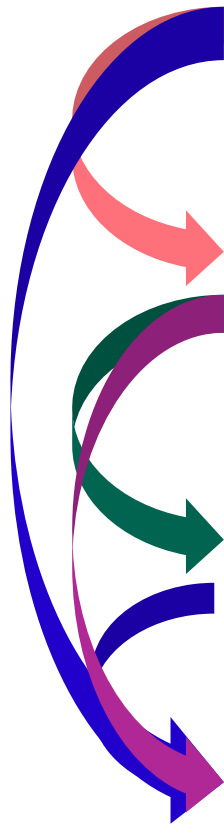
.... to inform state-based user modeling



User intents help **informing** metric optimization & metric interpretation.

Segmentation helps **adapting** recommender models.

Diversity, intents, segmentation help **understanding** the value of our recommendations.



Understanding intents

Optimizing for the right metric

Acting on segmentation

Thinking about diversity



**Thank you**